



High Heskett CE School

Art & Design Progression Document

	Year 1 & 2	Year 3 & 4	Year 5 & 6
Exploring, developing and evaluating ideas	<ul style="list-style-type: none"> Respond positively to ideas and starting points Explore ideas and collect information Design their own composition in the style of selected artists <p><i>Key vocabulary: work, work of art, idea, starting point, observe, focus, design, improve, composition.</i></p>	<ul style="list-style-type: none"> Use sketchbooks to record ideas Explore ideas from first-hand observations; To reflect upon their work and adapt and refine ideas <p><i>Key vocabulary: composition, record, detail, question, observe, refine.</i></p>	<ul style="list-style-type: none"> Review and revisit ideas in their sketchbooks Offer feedback using technical vocabulary Think critically about their art and design work Use digital technology as sources for developing ideas <p><i>Key vocabulary: sketchbook, develop, refine, observe, respond, evaluate.</i></p>
Drawing	<ul style="list-style-type: none"> Draw lines of varying thickness Use dots and lines to demonstrate pattern and texture Use different materials to draw, for example pastels, chalk, felt tips Begin to understand the proportions of the human face <p><i>Key vocabulary: portrait, self-portrait, detail, line, bold, size, space, proportion, feature.</i></p>	<ul style="list-style-type: none"> Experiment with showing line, tone and texture with different hardness of pencils Use shading to show light and shadow effects Use different materials to draw, e.g. pastels, chalk, felt tips Show an awareness of space when drawing Begin to understand how shading and perspective can create a 3d illusion Understand how to shade and blend to create different effects <p><i>Key vocabulary: surrealism, abstract, light, dark, tone, shadow, line, pattern, texture, form, shape, blend, perspective.</i></p>	<ul style="list-style-type: none"> Use a variety of techniques to add effects, e.g. shadows, reflection, hatching and cross-hatching Depict movement and perspective in drawings Use a variety of tools and select the most appropriate <p><i>Key vocabulary: line, texture, pattern, form, shape, tone, smudge, blend, mark, hard, soft, light, heavy, mural, fresco, portrait, graffiti.</i></p>
Painting	<ul style="list-style-type: none"> Name the primary and secondary colours Experiment with different brushes (including brushstrokes) and other painting tools Mix primary colours to make secondary colours Add white and black to alter tints and shades <p><i>Key vocabulary: primary colours, secondary colours, tints, shades, warm colours, cool colours, watercolour wash, sweep.</i></p>	<ul style="list-style-type: none"> Use varied brush techniques to create shapes, textures, patterns and lines Mix colours effectively using the correct language, e.g. tint, shade, primary and secondary Create different textures and effects with paint <p><i>Key vocabulary: colour, foreground, background, blend, mix, line, tone, pointillism, landscape.</i></p>	<ul style="list-style-type: none"> Create a colour palette, demonstrating mixing techniques Use a range of paint (acrylic, oil paints, water colours) to create visually interesting pieces To understand the term typography and how lettering is chosen for different purposes To explore how to use negative and positive space to create a simple image <p><i>Key vocabulary: typography, stencil, composition, mural, fresco, graffiti, arrange, fix, negative space, positive space, colour palette, mix, tone, pop art, contrast, digital, effect.</i></p>

3d / Sculpture	<ul style="list-style-type: none"> Use a variety of natural, recycled and manufactured materials for sculpting, e.g. clay, straw and card Use a variety of techniques, e.g. rolling, cutting, pinching Use a variety of shapes, including lines and texture <p><i>Key vocabulary: sculpture, statue, model, 3D, carving, sculpture, installation, shapes, joining, form, texture.</i></p>	<ul style="list-style-type: none"> Cut, make and combine shapes to create recognizable forms or images Use a variety of materials and combine in different ways Use materials other than clay to create a 3D sculpture <p><i>Key vocabulary: sculpture, statue, brim, peak, edging, trimmings, peak, edging, trimmings, shape, form</i></p>	<ul style="list-style-type: none"> Plan and design a sculpture Use tools and materials to carve, add shape, add texture and pattern Develop cutting and joining skills, e.g. using wire, coils, slabs and slips <p><i>Key vocabulary: form, structure, texture, shape, mark, soft, join, coil, slab, slip</i></p>
Collage / textiles	<ul style="list-style-type: none"> Use a combination of materials that have been cut, torn and glued Sort and arrange materials Add texture by mixing materials Decorate textiles with glue or stitching, to add colour and detail <p><i>Key vocabulary: collage, cut, place, arrange, textiles, fabric, decoration.</i></p>	<ul style="list-style-type: none"> Select colours and materials to create effect, giving reasons for their choices Refine work as they go to ensure precision Learn and practice a variety of techniques, e.g. overlapping, tessellation, mosaic and montage Select appropriate materials, giving reasons Use a variety of techniques, e.g. weaving and stitching to create different textural effects Develop skills in stitching, cutting and joining To be able to create pattern and images through weaving <p><i>Key vocabulary: texture, shape, form, pattern, mosaic, pattern, line, texture, colour, shape, thread, needle, textiles, decoration, tile, weaving, warp, weft.</i></p>	<ul style="list-style-type: none"> Add collage to a painted or printed background Use a range of mixed media Experiment with a range of media by overlapping and layering in order to create texture, effect and colour <p><i>Key vocabulary: shape, form, arrange, fix, colour, pattern, overlapping, layering.</i></p>
Printing / pattern	<ul style="list-style-type: none"> Understand the term 'printing' and to be able to print using a variety of materials, e.g. sponges, fruit, blocks Demonstrate a range of techniques, e.g. rolling, pressing, stamping and rubbing To understand that a relief image is made when we print from a raised surface To understand that prints are made by transferring an image from one surface to another To be able to create their own simple printing block <p><i>Key vocabulary: colour, shape, printing, printmaking, relief printing, objects, geometric.</i></p>	<ul style="list-style-type: none"> Understand the concept of tessellation and how to create a tessellating pattern To be able to create and arrange patterns <p><i>Key vocabulary: pattern, tessellation, shape, colour</i></p>	<ul style="list-style-type: none"> Design and create printing blocks/tiles Develop techniques in mono, block and relief printing Create and arrange accurate patterns <p><i>Key vocabulary: composition, printmaking, pattern, shape, tile, colour, arrange, block, relief, monoprint</i></p>
Work of other artists	<ul style="list-style-type: none"> Describe the work of famous, notable artists and designers Express an opinion on the work of famous, notable artists Use inspiration from famous, notable artists to create their own work and compare 	<ul style="list-style-type: none"> Use inspiration from famous artists to create a piece of work in a similar style Express an opinion on the work of famous, notable artists and refer to techniques and effect 	<ul style="list-style-type: none"> Give detailed observations about notable artists', artisans' and designers' work Offer facts about notable artists', artisans' and designers' lives